



# ***C340 Concurrency: Concurrent Architectures - Supervisor/Worker***

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## ***Outline***

- ***Motivation***
- ***Linda Tuple Spaces***
- ***Modelling Tuple Spaces in FSP***
- ***Implementing Tuple Spaces in Java***
- ***Supervisor-Worker Model***
- ***Supervisor-Worker Java Implementation***

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## Motivation

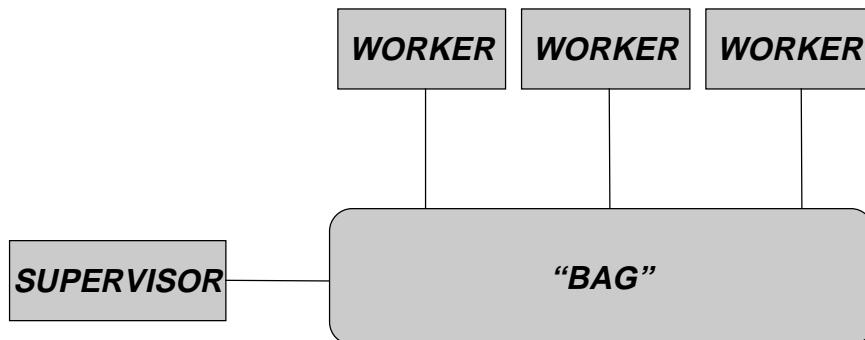
- ***Exploiting parallel execution on multiple processors***
- ***Communication between different processors by a connector called “bag”***
- ***Supervisor creates tasks and puts them into bag***
- ***Workers pick tasks from bag and perform them***
- ***Workers may themselves be supervisors***

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## Supervisor-Worker Architecture



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## Linda Tuple Spaces

- Primitive for implementing “bag” connectors
- Tuple is a tagged data record
- Tuples are exchanged in tuple spaces using associative memory
- Available basic operations:
  - out(“tag”,expr1,...,exprn)
  - in(“tag”,field1,...,fieldn)
  - rd(“tag”,field1,...,fieldn)
  - inp(“tag”,field1,...,fieldn)
  - rdp(“tag”,field1,...,fieldn)

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## Tuple Space Model

```
const N=2
set Tuples={any}
const False = 0
const True = 1
range Bool = False..True
TUPLE(T='any') = TUPLE[0],
TUPLE[i:0..N]=(out[T] -> TUPLE[i+1]
               |when (i>0) in[T] -> TUPLE[i-1]
               |when (i>0) inp[True][T] -> TUPLE[i-1]
               |when (i==0)inp[False][T] -> TUPLE[i]
               |when (i>0) rd[T] -> TUPLE[i]
               |rdp[i>0][T] -> TUPLE[i])..
||TUPLESPACE = forall [t:Tuples] TUPLE(t).
```

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## Tuple Space Java Implementation

```
public interface TupleSpace {  
    //deposits data in tuple space  
    public void out(String tag, Object data);  
    //extracts object with tag from tuple space  
    public Object in(in tag) throws  
        InterruptedException;  
    //reads object with tag from tuple space  
    public Object rd(String tag) throws  
        InterruptedException;  
    //extracts object if avail else return null  
    public Object inp(String tag);  
    //read object if avail else return null  
    public Object rdp(String tag);  
}
```

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## Supervisor-Worker Algorithm

### ■ Supervisor::

*forall tasks do out("task",...) end  
forall results: in("result",...) end  
out("stop")*

### ■ Worker::

*while not rdp("stop") do  
 in("task",...)  
 compute result  
 out("result",...)  
end*

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## Supervisor-Worker Model

```
const N = 2
set Tuples = {task,result,stop}
set TupleAlpha =
    {{in,out,rd,rdp[Bool],inp[Bool]}.Tuples}
SUPERVISOR = TASK[1],
TASK[i:1..N] = (out.task ->
    if i<N then TASK[i+1] else RESULT[1]),
RESULT[i:1..N]= (in.result ->
    if i<N then RESULT[i+1] else FINISH),
FINISH = (out.stop->end->STOP)+TupleAlpha.
WORKER = (rdp[b:Bool].stop->
    if (!b) then (in.task->out.result->WORKER)
    else (end -> STOP) )+TupleAlpha.
END = (end ->ENDED), ENDED = (ended->ENDED).
|| SUPERVISOR_WORKER=(supervisor:SUPERVISOR
||| {redWork,blueWork}:WORKER
||| {supervisor,redWork,blueWork}::TUPLESPACE
||| END)/{end/{supervisor,redWork,blueWork}.end}.
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```

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## Analysis of Supervisor-Worker Model

### ■ Trace to DEADLOCK:

```
supervisor.out.task
supervisor.out.task
redWork.rdp.0.stop
redWork.in.task
redWork.out.result
supervisor.in.result
redWork.rdp.0.stop
redWork.in.task
redWork.out.result
supervisor.in.result
redWork.rdp.0.stop
supervisor.out.stop
```

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## Deadlock Free Algorithm

### ■ Supervisor::

*forall tasks:- out("task",...)*

*forall results: in("result",...)*

*out("stop")*

### ■ Worker::

*while true do*

*in("task",...)*

*If value is stop then out("task",stop); exit*

*compute result*

*out("result",...)*

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## Deadlock Free Model

```
set Tuples = {task,task.stop,result}
SUPERVISOR = TASK[1],
TASK[i:1..N] = (out.task ->
    if i<N then TASK[i+1] else RESULT[1]),
RESULT[i:1..N] = (in.result ->
    if i<N then RESULT[i+1] else FINISH),
FINISH=(out.task.stop->end->STOP)+TupleAlpha.
WORKER=(in.task -> out.result -> WORKER
    |in.task.stop->out.task.stop->end->STOP
    )+ TupleAlpha.

progress={ended}
```

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## Supervisor-Worker Example

- Compute the area under a curve
- Approximate using rectangles
- Parallelize task by delegating computation of different rectangles to one of 4 workers
- Supervisor adds results computed by 4 workers

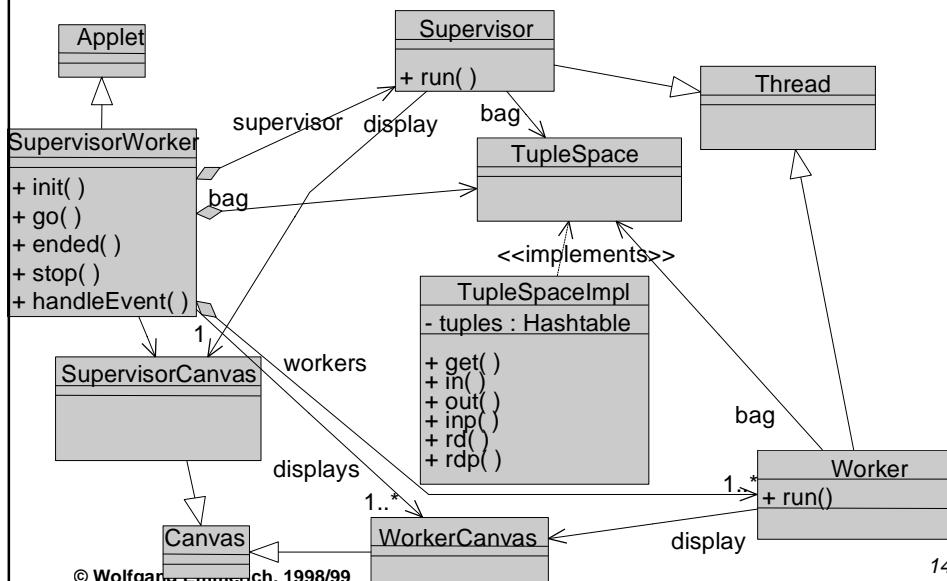
Demo

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## Supervisor-Worker Example Design



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## ***Summary***

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