

# GI12/4C59 – Homework #3 (Due 12am, November 4, 2004)

**Aim:** To get familiarity with the elements of coding theory. Presentation, clarity, and synthesis of exposition will be taken into account in the assessment of these exercises.

This document is available at <http://www.cs.ucl.ac.uk/staff/M.Pontil/courses/IT-homework3.pdf>

1. [30 pts] Consider the code  $\{0, 01, 11\}$

- (a) Is it nonsingular?
- (b) Is it uniquely decodable?
- (c) Is it instantaneous?

Explain your observation.

2. [40 pts] Consider the random variable

$$X = \left( \begin{array}{ccccc} a & b & c & d & e \\ \frac{1}{2} & \frac{7}{32} & \frac{1}{8} & \frac{3}{32} & \frac{1}{16} \end{array} \right)$$

- (a) Find a binary Huffman code for  $X$ .
- (b) Verify that the expected codelength  $\bar{L}$  of the above code is consistent with the formula

$$H(X) \leq \bar{L} < H(X) + 1.$$

- (c) Can you modify two values of  $p(x)$  so that the above code is still optimal and now has average length equal to the entropy of  $X$ ? Explain your observation.
- (d) Find a ternary Huffman code for  $X$ .

3. [30 pts] *Shannon codes and Huffman codes.* Consider a random variable  $X$  which takes on four values with probabilities  $(\frac{1}{3}, \frac{1}{3}, \frac{1}{4}, \frac{1}{12})$ .

- (a) Construct a Huffman code for this random variable.
- (b) Show that there exist two different sets of optimal lengths for the codewords, namely, show that codeword length assignments  $(1, 2, 3, 3)$  and  $(2, 2, 2, 2)$  are both optimal.
- (c) Conclude that there are optimal codes with codeword lengths for some symbols that exceed the Shannon code length  $\lceil \log \frac{1}{p(x)} \rceil$ .

## GI12/4C59 – Solutions to Homework #3

1. (a) Yes
  - (b) Yes, if a sequence start with 1 the next symbol will be 1 and we decode the first two symbols as  $x_3$  and then iterate. If the sequence start with  $k$  0's and the next two symbols are "11" all those zeros are decoded as  $x_1$  and 11 as  $x_3$ . Instead, if the next two symbols are "10" we decode the first  $k - 1$  zeros as  $x_1$ , 01 as  $x_2$  and start decoding from the last 1.
  - (c) No, 0 is a the prefix of 01.
2. (a) An optimal Huffman code is (0, 11, 101, 1000, 1001).
  - (b)  $\bar{L} = 2 - \frac{1}{16}$ . The inequality follows from the property

$$\log t \leq \lceil \log t \rceil < \log t + 1, \quad t > 0$$

where, for every real number  $z$ ,  $\lceil z \rceil$  is the smallest integer which is greater than or equal to  $z$ .

- (c) If  $p$  is the dyadic distribution  $(\frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \frac{1}{16}, \frac{1}{16})$ , the above code is still optimal and now  $\bar{L} = H(X)$ .
  - (d) A ternary Huffman code is (0, 2, 10, 11, 12).
3. *Shannon codes and Huffman codes.*

- (a) Applying the Huffman algorithm gives us the following table

Code	Symbol	Probability			
0	1	1/3	1/3	2/3	1
11	2	1/3	1/3	1/3	
101	3	1/4	1/3		
100	4	1/12			

which gives codeword lengths of 1,2,3,3 for the different codewords.

- (b) Both set of lengths 1,2,3,3 and 2,2,2,2 satisfy the Kraft inequality, and they both achieve the same expected length (2 bits) for the above distribution. Therefore they are both optimal.
- (c) The symbol with probability  $1/4$  has an Huffman code of length 3, which is greater than  $\lceil \log \frac{1}{p} \rceil$ . Thus the Huffman code for a particular symbol may be longer than the Shannon code for that symbol. But on the average, the Huffman code cannot be longer than the Shannon code.