

Cryptographic Primitives II

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Misuses of RSA Break Secrecy

- Example 1: when encrypting, what if plaintext drawn from **very small set** (e.g., {"yes", "no"})?
- Example 2: naïve escrow of encrypted documents for business continuity
- Example 3: **chosen ciphertext attack (CCA)**: eavesdrop a ciphertext c ; submit specially concocted messages for decryption; study resulting plaintexts; learn plaintext, $m = c^d \bmod n$

Misuse of RSA: Naïve Escrow of RSA-Encrypted Messages

- Company wants employees to encrypt their documents with RSA...
- ...but wants to make sure company can decrypt documents after employee fired or dies; ensures business continuity
- Naïve approach:
 - company has public key (e, n) , requires employees to encrypt their documents in (e, n) and give to company for storage
 - if employee dies, company decrypts plaintext document, gives to remaining employee

Misuse of RSA: Naïve Escrow (2)

- Suppose employee A works on top-secret project, has encrypted document encrypted in (e, n) ; employees E and F want that document, but don't work on that project
- Employee E colludes with employee F as follows:
 - Employee E takes employee A's ciphertext encrypted in company's public key (e, n) :
 $c = m^e \bmod n$
 - Employee E computes $c' = c^2 \bmod n$, escrows c'
 - Employee E gets fired (so many ways...)
 - Company releases $(c^2)^d \bmod n = 2m$ to employee F!

RSA: Not Quite Exponentiation

- At first glance, RSA operations appear to be raising a message to a power
- But they're not, really...the mod n means RSA in fact a **trap-door permutation**
 - Map one element, m , of set $\{0, \dots, n-1\}$ to another, c
 - Not invertible without knowing d
- Non-invertibility applies to **whole of m and c ; not to individual bits of m and c , or other properties over m and c , e.g., parity of m**
 - In escrow attack, **multiplicative relationship among RSA ciphertexts exists**, despite non-invertibility
- It's possible that learning even **one bit of m** may help **recover all of m from c**

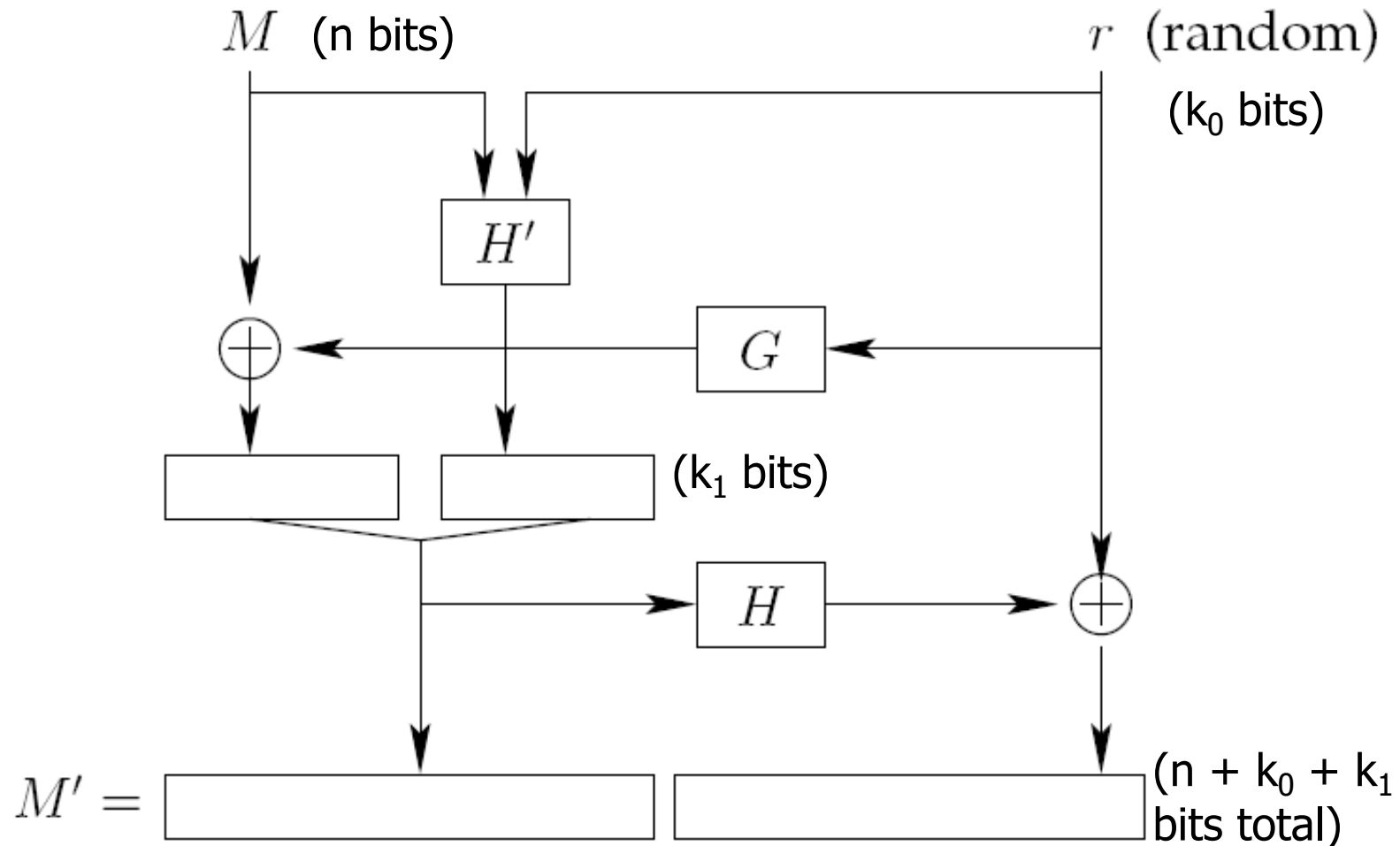
Adaptive Chosen Ciphertext Attack on RSA in SSL 3.0

- SSL 3.0 encrypted with RSA by padding plaintext into blocks using PKCS #1 standard, as follows:
 - 0x00 | 0x02 |
8 or more non-zero random bytes | 0x00 |
plaintext block
- SSL decrypts received ciphertext, checks if result in this format; **returns "format error" if not!**
- Bleichenbacher's **adaptive CCA attack**: with about one million messages to server, attacker can recover m for previously eavesdropped ciphertext $c = m^e \bmod n$
 - When chosen ciphertext accepted by server, attacker knows first two plaintext bytes with certainty!

Making RSA Secure Against Adaptive CCA Attacks

- Intuition: want plaintext input to RSA to be **all-or-nothing transform** of actual message
 - e.g., so that multiplicative property over ciphertexts doesn't reveal message, and knowing one bit doesn't reveal anything about whole message
- Desirable transform properties:
 - **Randomness**: unique ciphertext for repeated identical messages
 - **Redundancy**: make most strings invalid ciphertexts
 - **Entanglement**: knowing partial information about input to RSA should reveal nothing about message
 - **Invertibility**: of course, must be able to recover original message when decrypting

Practical Padding for RSA: OAEP+ [Shoup]



- Transforms n -bit message M into $n+k_0+k_1$ -bit RSA input M'
- Not proven adaptive CCA secure, but heuristically so

Digital Signatures with RSA

- RSA trap-door permutation also useful for **digital signatures**
- Public-key signature operations:
 - **Sign**: $S(K^{-1}, m) \rightarrow \{m\}_K^{-1}$
 - **Verify**: $V(K, \{m\}_K^{-1}, m) \rightarrow \{\text{true}, \text{false}\}$
- Provides **integrity**, like a MAC:
 - Cannot produce valid $\langle m, \{m\}_K^{-1} \rangle$ pair without knowing K^{-1}
- With RSA:
 - Sign using private key, using trap-door applied when **decrypting**
 - Verify using public key, using permutation applied when **encrypting**

Multiplicative Attack Against RSA Signatures

- As in CCA, attacker may try to **exploit multiplicative relationship** among RSA permutation inputs and outputs, to decrypt eavesdropped ciphertexts
- Eve stores ciphertext c encrypted for Alice, wants to recover corresponding m
- Using Alice's public key, $\{n, e\}$, Eve:
 - Chooses random number $r < n$
 - Computes $y = cr^e \bmod n$
 - Eve asks Alice to sign y
 - Alice sends Eve $y^d \bmod n = c^d r^{ed} \bmod n = rc^d \bmod n$
 - Eve computes $r^{-1} \bmod n$, then recovers
 $m = c^d \bmod n = r^{-1}rc^d \bmod n$

Multiplicative Attack Against RSA Signatures

- As in CCA, attacker may try to **exploit**

Lesson:

Don't sign whole messages presented to you by others!

- Eve stores ciphertext c encrypted for Alice, wants to recover corresponding m
- Using Alice's public key, $\{n, e\}$, Eve:
 - Chooses random number $r < n$
 - Computes $y = cr^e \bmod n$
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 - Alice sends Eve $y^d \bmod n = c^d r^{ed} \bmod n = rc^d \bmod n$
 - Eve computes $r^{-1} \bmod n$, then recovers
$$m = c^d \bmod n = r^{-1}rc^d \bmod n$$

Only Sign Message Hashes with RSA!

- Again, want **all-or-nothing transform** over message before signing with trap door
- **Full-domain hash:**
 - Before signing message, compute hash of message sized to be same number of bits as RSA modulus n
 - Sign the hash, not the message
 - Hash reveals nothing about underlying message, nor messages arithmetically related to it

Costs of Cryptography

- Public-key operations **significantly more computationally expensive** than symmetric-key ones
- Modern CPU can symmetrically encrypt and MAC **faster than 1 Gbps**
- Public-key encryption typically **100X slower than symmetric crypto**
 - This relationship changes as hardware changes!
- Result: tend to use public-key encryption and signatures only on short messages

Hybrid Cryptography

- Goal: mix **speed** of symmetric-key **flexibility** of public-key cryptography
- Send symmetric key encrypted with public key; message encrypted with symmetric key

Pitfall: Public Key Provenance

- Suppose client wishes to know it's talking to particular server
- Where does client get server's public key?
- How does client know it has correct public key for real server, and not **attacker?**
- Man-in-the-middle attack:
 - Client connects to attacker
 - Attacker gives client **attacker's public key**
 - Client believes **communicating with real server**

Further Reading

- The MIT Guide to Picking Locks
- Menezes, A., van Oorschot, P., and Vanstone, S., *Handbook of Applied Cryptography*,
<http://www.cacr.math.uwaterloo.ca/hac/>
- Goldwasser, S. and Bellare, M., *Lecture Notes on Cryptography*,
<http://cseweb.ucsd.edu/~mihir/papers/gb.pdf>
- Bleichenbacher, Daniel, Chosen Ciphertext Attacks Against Protocols Based on the RSA Encryption Standard PKCS #1, in *CRYPTO 1998*